

Lesson Plan: Let's rediscover the UK! (ELT)

Section	Details
Lesson Title	Let's rediscover the UK!
Date	
Grade Level/Subject	Secondary Level / English Language Teaching
Duration	50 minutes
Learning Objectives	Students will be able to:
	- Recognize some of the most important landmarks in the United Kingdom of Great Britain and Northern Ireland
	- Distinguish some of the social customs in the United Kingdom of Great Britain and Northern Ireland
	- Recognize some of the most important landmarks in London
	- Indicate measures of environment protection while sightseeing
	- Feel more positive and enjoying when interacting with others in English
	- Use English while doing funny activities
Materials Needed	- UK Cards
	- Laptop
	- PowerPoint Presentation: Let's rediscover the UK!
	- Whiteboard and markers
	- Online games
	- Worksheets for practice
Standards Addressed	Common Core State Curriculum for English Language 3. Making interactions in oral or written communication 3.1 Formulation of ideas / opinions on topics of interest in a discussion / in messages of answer
Introduction	Using Mentimeter, students have to brainstorm what words comes through their minds when they think about the UK Begin with a short game of cards, in which the students have to associate the images on the cards with their names (Landmarks from across the UK) After that follows the PowerPoint Presentation – Let's rediscover the UK!
Instruction	1. Students are expected to write on their worksheets the name of each landmark they know, from the PPT. They also have the pictures on printed cards. For every correct

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	answer, one point will ne assigned. At the end of the lesson, points will be turned into grades.
	2. Students will play the online games and their scores will be kept.
	3. Students will write a few things about their favourite landmark and then talk about it with their peers.
Gamification Elements	- UK Landmarks Cards: Students draw cards to find adjectives that match pictures on the board.
	- Points System: Earn points for correct association of pictures with landmarks in activities.
	- Online Games: Higher scores equals higher grades.
Activities	1. Landmarks Match-Up: Match images with landmarks names in a timed challenge.
	2. I want to go there: Students choose their favourite landmark and write in 5 sentences a few things about it. In pairs, students talk about their favourite landmarks.
Assessment	- Informal observation during activities.
	- Complete a worksheet where they fill in the names of the landmarks.
	- Online games score.
Reflection	Discuss what it means to go sightseeing in a sustainable way.
Homework/ Extension	Students write a short paragraph of minimum 6 lines, describing the measures of environment protections they would use while sighseeing in the UK.
Evaluation	Review completed worksheets for score.
	Online games score.

Implementation Notes:

- **Interactive Introduction:** Use the cards and the PowerPoint Presentation to reactivate previous knowledge regarding landmarks from the UK and especially from London. Encourage students to think what they prefer, when it comes to sightseeing.
- **Digital Integration:** Use digital games where students can match pictures of landmarks with their names.
- **Collaboration:** During the "I want to go there" activity, encourage students to work in pairs to foster collaborative learning and creativity.
- **Feedback:** Provide immediate and constructive feedback during activities to reinforce learning and correct misunderstandings.

Enhanced Resources for the "Let's rediscover the UK!" Lesson Plan

Instructional Videos

London in 4k - A beautiful, engaging video, that shows students vivid images of some of the most famous landmarks from London.

- **Link:** https://www.youtube.com/watch?v=X8zLJIU_-60
- **Usage:** Show this video at the beginning of the activity about London, to reactivate previously thought material about the subject

Interactive Websites and Digital Tools

1. **Online tailored game on Quizizz** - An easy game, tailored to the students' level, to review London's landmarks in a fun and interactive way.
 - **Link:** <https://quizizz.com/join/quiz/633c4504fd1223001d1c4502/start>
 - **Usage:** Integrate these games during the "Landmarks Match-Up" activity to provide digital interaction.
2. **Online Games on Wordwall** - Interactive games that reinforce knowledge about the UK and about London.
 - **Links:** <https://wordwall.net/resource/76427/geography/label-the-united-kingdom-with-countries-and-water>
<https://wordwall.net/resource/9805414/united-kingdom>
<https://wordwall.net/resource/969509/london-maps>
 - **Usage:** Recommended for homework or extension activities to reinforce learning at home, in case time is not enough to be solved in class.

Printable Resources

1. **UK Landmarks Cards** - Customized printable cards for the " Landmarks Match-Up " activity.
 - **Usage:** Print and use these for the classroom activity where students draw cards to match landmarks fun .
2. **Worksheets for Practice** - Worksheets that include fill-in-the-blank exercises.
 - **Link:** <https://wordwall.net/resource/10739487/the-united-kingdom>
 - **Usage:** Use these worksheets for the assessment section to evaluate students' understanding of vocabulary related to the UK.

Additional Support Materials

1. **London virtual tour** - A virtual experience through a vivid and incredible 360-degree interactive map
 - **Link:** <https://360.visitlondon.com/#>
 - **Usage:** A resource for teachers to increase students' interest in the topic.